ADAPTING THE ARC CACHE MANAGEMENT

POLICY TO FILE GRANULARITY

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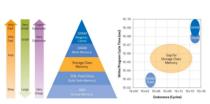




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1- HPC Data Placement on Heterogeneous and Multilevel Storage System

- The global data volume will reach 181 zettabytes in 2025.
- Exascale computing may widen the gap between computation, main memory
- Exploitating multi-tier and heterogeneous storage systems (see table below) is a key to reach trade-off between performance, cost, and capacity.



The new memory hierarchy with SCM[1]

Target Architecture: Heterogeneous three-tier architecture:

SSD on the top tier for high performance. HDD as the middle tier, lower performance but higher capacity and lower cost; tape as the bottom tier for archival

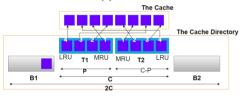
Application: File placement tasks in CEA supercomputers are performed using Robinhood[2], a tool for applying and planning data placement policies. This tool works at the file granularity.

Device	Read latency	Write Latency	Write endurance	Cell size (F) ²	Cost
NVM(STT-RAM)	2-35ns	3-50ns	>1015	6-50	Highest
NVM(PCM)	20-60ns	20-150ns	$10^8 - 10^9$	4-12	2-8 \$ /GB
SSD	15-35us	200-500us	$10^4 - 10^5$	4-6	0.5-2\$ /GB
HDD	3-5ms	3-5ms	>1015	N/A	0.06-0.3\$ /GB

Problem Statement: How to place and migrate data to/from storage tiers according to application QoS.

2- Background on Adaptative Replacement Cache

- Which data to cache in top performance tier can be solved at the operating system level.
- ARC (Adaptive Replacement Cache) is a reference state-of-the-art work [3].



- \bullet T1 is an LRU list for pages accessed only once, while T2 keeps items accessed more than once
- C : cache size, P: the current target size for the list T2
- B1 and B2 are ghost lists used to keep track of the pages evicted by T1 and T2, respectively.

Algorithm 1 Pseudo code of ARC

- 1: Initialize T1=B1=T1=T2=B2, x: requested page
- x in T1 or T2: cache hit, move x to MRU T2
- x in B1: cache miss,
- Adapt p= min (c,p+ max(|B2|/|B1|,1))
 Replace(page), move x to mru T2.
- x in B2: cache miss.
- Adapt p= max (0,p-max(|B1|/|B2|,1))Replace(page), move x to mru T2.
- x not in $L1 \cup L2$ cache miss.
- case 1: |L1|=c :
- if |t1|<c place(page) then delete the LRU page of B1, Re-

 - place(page) else delete LRU page of T1. case 2: |L1| < c and |L1| + |L2| >= c: if |L1| + |L2| = 2c then delete the LRU page of B2.

Replace(page): If either |T1|>p or (|T1|=p and x in B2), replace the LRU page in T1

If either |T1|<p or (|T1|=p and x in B1), replace the LRU page in T2.

References

- [1] Mark LaPedus. Next-gen memory ramping up.
- [2] Thomas Leibovici. Taking back control of hpc file systems with robinhood policy engine. arXiv $preprint\ ar Xiv: 1505.01448,\ 2015.$
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3- Adapting the ARC cache management policy to file granularity

entire files between T1 and T2

Algorithm 2 Pseudo ARC algorithm with filelevel granularity(V1)

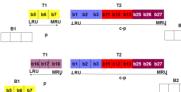
- 1: Initialize T1=B1=T1=T2=B2, f: requested file such as $\forall f \text{ sf} = \sum_{i=1}^{m} b_i$ and all files's size is equal to sf, block b's i=1size is designated as sb.
- f in T1 or T2: cache hit, move f to MRU T2.
- f in B1: cache miss, Adapt p= min (c,p+ max(|B2|/|B1| *sf/sb, sf/sb))

 Replace(file), move f to mru T2.

 f in B2: cache miss,
- Adapt p = max (0, p-max(|B1|/|B2|*sf/sb, sf/sb))
- Replace(file), move f to mru T2. 5: f not in L1∪L2 cache miss.
- case 1: |L1|=c: if |t1|</br>
 if |t1|
 c then delete the LRU file of B1, Replace(file) else delete LRU file of T1. case 2: |L1| < c and |L1| + |L2| > = c:

if |L1|+|L2| = 2c then delete the LRU file of B2. Replace(file): is the same as that of the original ARC algorithm, the only difference being that it replaces

a file instead of a page.



Assumptions: files have the same size + move Assumptions: files have different sizes and data are moved between T1 and T2 with a page granularity while data are moved between tiers at a file granularity.

> Algorithm 3 Pseudo ARC algorithm with filelevel granularity(V2)

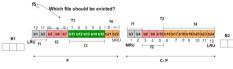
- 1: Initialize T1=B1=T1=T2=B2, b: requested BLOCK, each block is associated with a given file and sf: files's size, block b's size is designated as sb. b in T1 or T2: cache hit, move b to MRU T2
- b in B1: cache mis, hove b to Mrto 12.
 b in B1: cache mis,
 Adapt p= min (c,p+ max((|B2|/|B1|)sf/sb, sf/sb))

 Replace(file), move b to mru T2.
 b in B2: cache miss,
- $\begin{array}{lll} & & & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ &$
 - case 1: |L1|=c: if |t1|<c then delete the LRU blocks of B1, Replace(file)
 - clse delete file f with highest score. case 2: |L1| < c and |L1| + |L2| > = c: if |L1| + |L2| = 2c then delete the LRU page of B2.

Replace(file): To decide which file to delete and replace, we calculate a score that favors evicting files with a high proportion in the LRU portion of T1 and T2 while protecting files that have more blocks in the MRU portion of T1 and T2. Such as:

$$S = \frac{\sum_{bi \in t1 \cap f} (index(bi) + \alpha \sum_{bi \in t2 \cap f} (index(bi)))}{cardf}$$





4- Related work

20 years after its introduction, ARC remains a reference strategy [4][5][6][7][8].

Several studies were based on the principle of using recency and frequency of access to manage caches, such as Lecar[7] and its enhanced version, Cacheus[6]. These approaches maintain two lists, LRU (Least Recently Used) and LFU (Least Frequently Used), and prioritize recency or frequency based on a regret ratio while using machine learning algorithms to select the best strategy.

6- Conclusion and Future Work

We have proposed a version of the ARC algorithm for managing a two-tier (HDD-SSD) storage architecture at the file level. Our strategy is based on striking a balance between the recency and frequency of access to keep recently and frequently used files in the top tier, while preserving the logic of ARC.

For future work: Evaluation of both versions in a multi-tier simulator, including additional parameters to consider for score calculation, such as file lifespan.